## EE/CprE/SE 492 WEEKLY REPORT 03

02/16/2020 - 02/29/2020

Group number: sdmay20-16

Project title: CowChipsForCharity

Client &/Advisor: Client: Ken Johnson, Advisor: Lotfi ben Othmane

Team Members/Role:
Ty Bartleson (Front End Dev)
Meghna Vaidya (Front End Dev)
Lizzy Li (Front End Dev)
Justin Lee (Back End Dev)
Brandon Bui (Back End Dev)
Dustin Schultz (Back End Dev)

Weekly Summary (This should be about a paragraph in length.)

In the past two weeks the whole teams has started work on the main implementation part of our project. The game team meet with the professors to discuss some new requirements that our client had asked of us, then had to figure out the best way to implement the animation, and then started implementing it. The admin panel team continued their work on the analytics of the game and the presentation of all the data the client would want to see. We have also been holding weekly stand-up meetings to report or progress and what we plan to do the following week..

- Past week accomplishments (This should be about a paragraph or two.)
  - Ty Bartleson: Continued working on assigned pages to implement for the game.
  - Meghna Vaidya: Continued working on assigned pages to implement for the game.
  - Lizzy Li: Started implement the animation.
  - Justin Lee: Finished setting up communication between the admin panel and servers and added routing for the analytics.
  - Brandon Bui: Developed charts sketches for the analytics, and started implementation

• Dustin Schultz: Worked on setting up the sockets for the communication, analytic sampling, responsive analytics, and live data flow.

## o Pending issues (If applicable)

- Ty Bartleson:.
- · Meghna Vaidya:
- Lizzy Li:
- Justin Lee:
- Brandon Bui:
- Dustin Schultz: Admin panel buttons are still broken

## o Individual contributions

| Name           | Individual<br>Contributions          | Hours this week | Hours cumulative |
|----------------|--------------------------------------|-----------------|------------------|
| Ty Bartleson   | Games Page Setup                     | 5               | 39               |
| Meghna Vaidya  | Games Page Setup                     | 5               | 38.5             |
| Lizzy Li       | Animation                            | 5               | 39               |
| Justin Lee     | Web socket /<br>Analytics            | 5               | 41               |
| Brandon Bui    | Chart Sketches/<br>Implementation    | 5               | 39               |
| Dustin Schultz | Web sockets/<br>Analytics/ Live data | 6               | 44               |

- o Comments and extended discussion ( Optional)
- Plans for the upcoming week

- Ty Bartleson: Creating foundation for game
- Meghna Vaidya: Creating foundation for game
- · Lizzy Li: Work on cow animation
- Justin Lee: Continuing work on analytics
- Brandon Bui: Continue implementation of charts
- Dustin Schultz: Continuing work on analytics and implementing charts
- Summary of weekly advisor meeting ( If applicable/optional)
   We will be meeting with Professor Lotfi on 2/27 to discuss our project progress.